



HL HUNLEY ENRICHMENT PROGRAM

High School Level Hunley History Classroom Games

Jeopardy Rules

1. The students are split into teams, each team chooses a captain.
2. Each captain receives a buzzer. This could be a cow bell, jingle bells, triangle, horn, etc.
3. The categories are put in the board or chart in front of the room, with only the amount of points for each question showing.

HISTORY	CURRENT	ENGINEERING	GEOGRAPHY
100	100	100	100
200	200	200	200

4. The team and the captain confer and decide which category and point value to pick.
5. The team is told the answer and has to say what they think it is in the form of a question. Make sure that the captain is the only one saying the answers.
6. If the answer is right, the team gets the points and go again, if the answer is wrong the other team or teams can buzz in and have their captain answer.
7. The captains can stay the same for the whole game or each person on a team can have a chance to be captain.
8. The team with the most points at the end of the game wins.